

## ***Power Plays: Delegated, Shared, Reserved***

### **Assigning Powers**

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#### **Directions**

With a partner, you are to develop a plan for creating a Frankenstein-type monster. As you may recall from the story, Dr. Frankenstein sought to create a living being in the laboratory. However, he feared the experiment would become a monster if he did not retain control by limiting the being's traits and abilities.

Your task is to provide advice to Dr. Frankenstein on how to create his living being. Prepare by answering the three questions on the left. Consider how to make the creation powerful, but not so powerful that Dr. Frankenstein will not be able to control it. Explain each of your answers. Use additional paper as needed. You will be answering the questions on the right later.

#### **The Frankenstein Monster**

1. What human abilities and traits should the monster have? (example: breathing)

2. What abilities or traits should be unique to the monster? (example: follows all orders)

3. What human abilities or traits should not be given to the monster? (example: ability to show anger)

#### **Our Government**

1. What powers should the new federal government and the states share? (example: taxation)

2. What powers should be delegated only to the federal government? (example: power to coin money)

3. What powers should be reserved for the state governments? (example: ratification of amendments)